

## ABSTRAK

Huda, Ilham Miftakhul., 2022. Pengembangan Media Interaktif Berbasis ICT-TPACK Pada Materi Senam Lantai Untuk SMP Kelas VIII Di SMP Giri Surya Surabaya. Skripsi Program Studi Pendidikan Jasmani. Fakultas Pedagogi dan Psikologi Universitas PGRI Adibuana Surabaya Pembimbing: Dr. Ujang Rohman, M.Kes

Kata Kunci : Media Interaktif , ICT, Senam Lantai

Penelitian ini bertujuan untuk mengetahui pengembangan media interaktif berbasis ICT. Media interaktif digunakan sebagai sarana pendukung proses kegiatan belajar mengajar. Dan dirancang dengan mengkombinasikan berbagai macam obyek multimedia seperti teks, gambar, animasi dan tombol interaktif. Materi pelajaran yang digunakan dalam media ini adalah teori-teori senam lantai.

Metode penelitian ini menggunakan pendekatan kuantitatif dengan model pengembangan media *Interaktif pada* materi senam lantai. Jenis penelitian pengembangan (*research and development*) dengan 7 tahapan yaitu : potensi dan masalah, mengumpulkan data, desain produk, validasi desain, revisi desain, uji coba produk, revisi produk. Peneliti mencoba menghasilkan produk berupa media Interaktif Pembelajaran materi senam lantai dan menguji kelayakan produk tersebut. Setelah dilakukan validasi media dan uji coba di SMP Giri Surya Surabaya, maka didapat kualitas, kelayakan media interaktif dan respon siswa. Hasil penelitian : 1) ditinjau dari segi kualitas media mendapatkan persentase sebesar ( 88,64% ), kualitas materi mendapat persentase sebesar ( 93,75% ), dan kualitas bahasa mendapatkan persentase sebesar ( 93,18% ), ketiga hal tersebut dinyatakan media sangat layak digunakan. 2) Respon Siswa setelah menggunakan media interaktif sangat bagus terhadap media interaktif dengan persentase 93,33% dengan kategori sangat layak.

Hasil analisa yang dilakukan, maka diperoleh kesimpulan bahwa media interaktif materi senam lantai ini sangat layak digunakan sebagai media pembelajaran dalam proses kegiatan belajar mengajar.

## ABSTRACT

Huda, Ilham Miftakhul,. 2022. ICT-TPACK Based Interactive Media Development on Matter Gymnastic for Junior High School Class VIII In SMP Giri Surya Surabaya. Thesis Physical Education Study Program Faculty of Pedagogy and Psychology, Universitas PGRI Adibuana Surabaya Supervisor: Dr. Ujang Rohman, M.Kes

Keywords: Interactive Media, ICT, Gymnastics

The purpose of this research is to know Procedure of Designing ICT. Based Interactive Media to know worthiness of interactive media, and to know Student Response after using interactive media of *gymnastics*. This media can used as teaching and learning process facilities. Thus learning media is designed and made with combain of several kinds multimedia object such as text, picture, animation, and interactive button. Learning matter of this media is gymnastics theories.

This research method uses qualitative research and model of Interactive Media Development material of this gymnastics using research and development model with 7 steps are: potential and problems, collecting data, product design, design validation, design revision, product trial, product revision. Researchers try to produce products in the form of gymnastics interactive media and test the worthiness of the product. After validation of media and testing at Junior High School State Giri Surya Surabaya, it can be known the quality, worthiness of interactive media and student response. The results of validator: 1) in terms of media quality get percentage of (88.64%), the quality of the material gets a percentage of (93.75%), and the quality of the language gets a percentage of (93.18%) of the three media validation values can be declared that its very feasible to use. 2) Student Response after using the interactive media student response is very good to the interactive media with 93,33%

percentage with very feasible category. The results of the analysis conducted, it is concluded that the interactive media of gymnastics term is very feasible to be used as a learning medium in the process of teaching and learning activities.