CHAPTER 1

INTRODUCTION

This Chapter consist of background of the study, scope and limitation of the study, research question, purpose of the study, significant of the study, and definioon of the key term.

A. Background of the Study

Teaching English is not as easy as we imagine but it is not that difficult. The English teacher must have a creative idea so how to teach English becomes more effective and interesting. Prihantoro (2014:7) states, "learning does not always read and do written test, and also activities outside of the class does not mean burdening the child". Moreover many students think that English is difficult lesson especially speaking. Mostly students assume that speaking is the most diffficult skill of four skills that must be mastered by the learners in English lesson. This becomes one of the reason students feel nervous and scared when asked by teacher to practice speaking. Actually, there are many ways to handle this problem. One way to overcome it is by using game. One of the game that can use to teaching speaking is board game especially snake and ladder game.

Some researchers argue, "game is an effective way in improving student's communicative skill" (Amri & Suzanti, 2013, p.456). In the study the author have done research about the effectiveness of board game in teaching speaking to students junior high school. According wikipedia bord game is, "game that involves counters or pieces moved or placed on a pre-marked surface or "board".

Board game can motivate students to practice their speaking skill. Besides, board game can also make the environtment more interesting and fun because after all the teaching and learning process in the classroom does not always have to be in tension. Prihantoro (2014:8) states, "physical motion allows students to active the senses, brain, and heart". Students do not have to just sit and listen to the teacher's explanation. Moreover, in the curriculum of 2013 students are required to be more active and teachers are no longer the center of learning.

The previous study have been done by Rizky (2015) from Syarif Hidayatullah University, Jakarta with the title "The Effectiveness of Using Board Games Towards Students' Speaking Skill" the result of this tudy show that score of the students are increase after using board game. The result of her research is the mean score of experimental class was 67,05. After using board games, the mean score increased to 76,20. It means that using board game is effective in teaching speaking.

However, another study carried out by Diana (2010) from Sebelas Maret University with the title "The advantages and Disadvantages of Using Game in Teaching Vocabulary to the Third Graders of Top School Elementary School" She found out the advantages and disadvantages of using games in teaching vocabulary. One of the advantages of her result study is the students could be more interested in learning the materil. Whereas one of the disadvantage of applying games in teaching learning process was the noisy condition make the teacher difficult to control the students. It can proven that there are the advantages and disadvantages of using game in teaching vocabulary.

Based on the facts above, the researcher is interested to research study about "The effectiveness of using board game in teaching speaking to junior High School Students". The main reason for choosing this topic is to find out how effective the use of board game in teaching speaking to students junior high school. The researcher want to know "The effectiveness of board game in teaching speaking to junior high school students."

B. Scope and Limitation of the Study

The scope of the study is teaching speaking, and the limitation of the study is teaching speaking using board game to Junior High School students.

C. Research Question

Based on the background of the study, the researcher concluded the problem as follow:

- 1. How effective is it using board game in teaching speaking to Junior High School Students?
- 2. How is board game applied in teaching speaking to Junior High School Students?

D. Purpose Of the Study

Based on the research question, the purpose of the study are:

- 1. To know the effectiveness using board game in teaching speaking.
- 2. To know how to apply board game in teaching speaking.

E. Significance of the Study

This study will be significant especially for students, teacher, and other researcher. For students:

- 1. The result of this study be expected can minimize nervouseness and fear when the students practice speaking.
- 2. The students can have motivate in practice speaking.

For the teachers:

- 1. The result of the study be expected to increase knowledge about how to teach speaking more effective, creative, and fun.
- 2. It is can be applied in the classroom when teaching speaking. For other researchers:
- 1. The result of this study be expected can add knowledge and information while doing research related to the problem.

F. Definition of the Key Terms

- 1. Board Game is a game usually played with pieces on a board, or some area with marked spaces. Many board games uses pieces that may be moved, placed, or traded depending on the rules of the game. These pieces may be money, chips, pawns, or other objects. There are many board games with a long history in some cultures. Examples of these games are chess, checkers, backgammon, parques, scrabble, monopoli, and go. (Wikipedia)
- 2. Speaking is the action of conveying information or expressing one's feelings in speech (Oxford Dictionarry). Brown (2000:263) stated that speaking is an interactive process of constructing meaning that involves producing, receiving, and processing information. It means that in speaking we have to express our opinion, feeling and ideas correctly in order to every single person can understand the message.

3. Teaching is the act, practice, or poffesion of a teacher (Meriam-Webster). According to Brown (2000) "teaching should be defined with a term of learning, because "teaching" fasilitates a learning process, gives the learner an opportunity to learn and sets the conditions essential for learning". It means teaching is a facility provided by the teacher to the students. Teaching is the same as giving students the opporunity to learn new thing in accordance with their respective ages, so that students' insight becomes wider.